Ada Mandala

WEB AND SOFTWARE DEVELOPER

AM

Multitalented full-stack engineer with experience in web and software development. Passionate about efficiency, community, and low-level solutions.

PERSONAL INFO

EMAIL
ada.rose.dev@gmail.com

PHONE
785-424-4836

WEBSITE
https://ada-x64.github.io/about

WORK HISTORY

2021-08 - 2021-10

Full Stack Web Developer

AllofE Solutions, Lawrence, KS

Developed full-stack solutions for the healthcare education industry using Laravel (PHP) and Angular (Typescript).

2019-10 - 2021-08

Front End Web Developer

Roll20, Lawrence, KS

Created beautiful and intuitive user experiences for Roll20's Character Sheet and Charactermancer programs.
Created Mimic, a local development environment for Roll20 Character Sheets.

2019-03 - 2019-10

Front End Web Developer

PriceSpider, Kansas City, MO

Developed modern front-end development practices and organized the first team of front-end developers at the Kansas City office.

PROJECTS

2020-02 - present

Lead Developer

Sundile (github.com/ada-x64/sundile_rs)

Sundile is a modular and extensible game framework written in the Rust programming language. It runs both natively and on the web.

EDUCATION

2014-08 - 2017-12

Philosophy & Mathematics, BA

University of Kansas, Lawrence, KS

SKILLS

- Front-End Web Development
  Typescript (Angular, React), NodeJS, HTML + CSS

- Back-End Web Development
  Rust, Python, PHP (Laravel), MySQL, MongoDB

- Software Development
  Rust, C++, C#; Linux, Windows, MacOS